

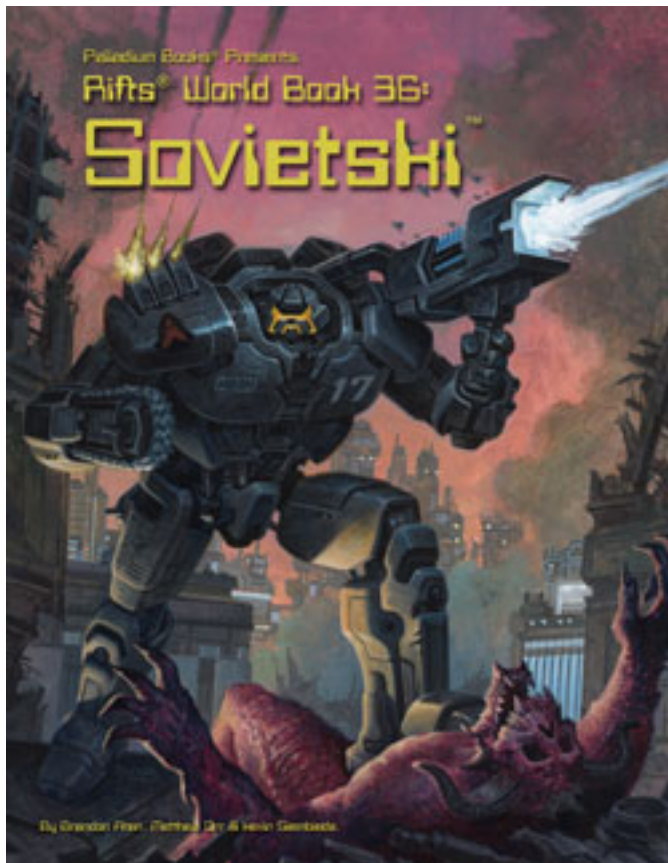
One game system – every genre – countless worlds – endless adventure By Kevin Siembieda

[The Rifter® #78](#) is going into the final layout phase and should go to the printer by Monday. Already working on [The Rifter® #79](#) as well as [Rifts® Sovietski](#)™ and a few other titles. Happy to see the excitement for the

[2018 Palladium Open House](#)

(see the full description in the store). It sounds like a lot of people are planning to come, both Palladium creators and gamers. I am very much looking forward to two or three hundred of you joining the fun. Please consider this your invitation to the POH. The 2018 Open House is shaping up to be a great one.

Right now, our focus is getting several books into you hands over the next three months. We're pretty excited about everything in the pipeline, and we know you will be too.



UPDATE: Rifts® Sovietski™ – coming soon

Working on [Rifts® Sovietski](#) now. Good stuff. Need to assign the rest of the artwork.



UPDATE: The Rifter® #78 – in final production

[The Rifter® #78](#) nears completion. Wayne has wrapped up the final edits and layout begins tomorrow. Goes to the printer on Monday. This is another great issue with a range of awesome source material for

Palladium Fantasy®, Rifts®, Splicers

®, and

Beyond the Supernatural

™, including Greg Diaczyk's BTS Modern Necromancer, plus G.M. advice, news and other goodness. ALL of it adaptable to just about ANY game setting. See the full description elsewhere.

UPDATE: The Rifter® #79 – coming soon

The Rifter® #79 should quickly follow #78 as we work to catch up with this useful series. If you haven't looked at an issue of **The Rifter**

®, we recommend it. Each issue is filled with optional (sometimes "official") source material. More importantly, most of the material can be easily modified and adapted to ANY game setting, especially adventures, monsters, villains, magic and technology.

UPDATE: In the Face of Death™ – A Dead Reign® Sourcebook

Man oh man, the ideas are percolating for this book. I find myself jotting down notes for it (and BTS), and I can hardly wait to see E.M. Gist's finished cover painting. Interior art by Nick Bradshaw and Kent Burles.

UPDATE: Rifts® Living Nowhere

This was going to be the next book I was planning to work on, but now I'm thinking **Rifts® Sovietski** and maybe

The Disavowed

next.

UPDATE: Rifts® Secrets of the Atlanteans TM

[Rifts® Secrets of the Atlanteans](#) is available now from Palladium Books and hobby stores everywhere. You will love it. See the

[free preview](#)

on DriveThruRPG.com to get a glimpse of everything this resource-packed book has to offer. \$24.95 retail.

Author

Carl Gleba

is one of Palladium's most prolific writers, having written or contributed to more than 10 books. He and many others will be at the 2018 Palladium Open House to game, sign books

and spend time talking with you.

**UPDATE: Rifts® Secrets of the
Atlanteans™ “Gold
Edition” Hardcover – available now**

What can we say, **Rifts® Secrets of the
Atlanteans™** is an
awesome book. Getting the
[signed, limited Edition Gold Edition](#)
(only 300 copies printed, signed and
numbered) makes this collector’s edition
that much more special. Sold on a first
come, first served basis. The earlier you
purchase, the lower the number. Available
now.

**UPDATE: Nightbane® Dark
Designs™
sourcebook – Available now**

Nightbane® Dark Designs™ available now from Palladium Books and hobby stores everywhere. It includes stats and creation tables for the Ancient Nightbane, 60 new Common Talents, 38 new Elite Talents, Talent creation rules, 18 comprehensive Mortphus Tables, plus tables and Talents from prior books collected in one volume. All great stuff that can be adapted to Heroes Unlimited, Rifts® and many other Palladium game settings as magic spells, super abilities and player characters or NPCs. Unleash your imaginations and have fun. Take a look at the [free preview on DriveThruRPG.com](#) to get an idea of everything this dynamic,

new Nightbane® sourcebook has to offer.

Author

Mark Oberle

is just one of the 30-40 Palladium personalities attending the 2018 POH.



Robotech® RPG eBooks on

Amazon and iBooks – available now

Don't forget, we have made current **Robotech**

® core RPG titles available as *ebooks*

. Palladium Books'

Robotech®: The Shadow Chronicles® Role-Playing Game, Robotech®: The Macross® Saga Sourcebook

, and

Robotech®: The Masters Saga™ Sourcebook

are now available as eBooks, with more titles to follow. Robotech® RPG

titles are available from the following eBook channels/sellers: iBooks (through iTunes), Amazon Kindle, Barnes & Noble Nook, Google Play Books, Overdrive.com, Copia (copiaclass.com), Gardners Books, Baker & Taylor, E-Sentral, Scribd, Ciando, Hoopla, Playster, and more.

UPDATE: 2018 Palladium Open House – April 20-22, 2018

Writer *Josh Sinsapaugh* has confirmed he plans to attend the [2018 Palladium Open House](#). Several other Palladium creators and fans have also expressed to me

their desire and hope to attend, but cannot commit just yet. It is very exciting and all of it is building up to make the

2018 Palladium Open House

one of the most fun and star-studded POHs yet. Awesome. I hope to see many of you there for a weekend of fun.

Note:

A full description of the

2018 Palladium Open House

is available in the

[online store](#)

.

- **100+ Palladium gaming**

events.

- **Price of admission pays for all events.**

- **Play in games run by Kevin Siembieda & other Palladium creators.**

- **Enjoy *Robotech® RPG Tactics*™ tournaments, games, products and demos.**

- **Participate in *panel talks* and many question and answer chats.**

- **Bring your favorite game books to get signed.**

- **Meet *Kevin Siembieda* and the Palladium staff.**

- **Meet 30+ Palladium creators – the largest gathering of Palladium creators in the world! Most available every day, the entire day.**
- **Meet fellow gamers from around the world.**
- **Get new releases, back stock items and Palladium collectibles.**
- **Get original artwork, prints, T-shirts and specialty items.**
- **Intimate setting, unlike big conventions.**
- **Join the fun and make memories to last a lifetime.**

NEW on DriveThruRPG.com – *Rifts*

®

DB 8: Naruni Wave 2

™

and

Villains Unlimited

™

for HU2 RPG

This week! [Villains Unlimited](#)™

presents 80+ fully fleshed out and statted super-villains ready for game play, a secret organization that supplies villains with weapons, another that hunts superhumans,

magic tattoos and more.

Dimension Book™ 8: Naruni™
Wave 2

is a treasure trove of high-tech
weapon, force fields, power armor
and equipment suitable for use on
Rifts Earth

or

Phase World

® and the

Three Galaxies™

.

Last Week! Heroes Unlimited™
RPG, 2nd Edition is

the current set of rules that enable you to create just about any type of superhuman hero or villain you can imagine, be it a character from your favorite comic book or film, or something completely new.

Includes rules for creating robots, power armor, super-vehicles, mutants, aliens, immortals, sleuths, and more. And when the three Powers Unlimited® sourcebooks are available (soon), they together with the RPG will provide more than 350 super abilities plus psionics.

Rifts® Dimension Book™ 7:

Megaverse® Builder

™, written by Carl Gleba, offers

new otherworldly locations,
weapons, gear, spacecraft,
O.C.C.s, alien races, monsters,
adventures and even a living
Demon Planet!

They join recent releases of the
ever popular **Rifts® Dimension**

Books: [Wormwood](#)

TM,

[Phase World](#)

®,

[Phase World® Sourcebook](#)

,

[Skraypers](#)

TM,

Anvil Galaxy

TM,

Three Galaxies

TM, and

Megaverse® Builder

TM as well as

Ninjas & Superspies

TM,

Mystic China

TM and more. These are just some of the many Rifts® and Palladium titles now available on

DriveThruRPG.com

as PDFs, plus many FREE previews of key book titles. We are trying to make 1-2 new PDF titles

available every week.

- More than 50 Rifts® titles are currently available, including the

[Rifts® Ultimate Edition](#)

,

[Rifts® RPG](#)

(1990),

[Rifts® Game Master Guide](#)

,

[Rifts® Book of Magic](#)

,

Rifts® Adventure Guide

,
Rifts® Atlantis

,
Splynn Dimensional Market

(more about Atlantis),

D-Bees of North America

TM,
,

Lemuria

, the original

Vampire Kingdoms

and

Vampire Kingdoms New Revised Edition

,
Rifts® World Book 28: Arzno

TM (more vampires, TW items and

mercs),

**Rifts® World Book 26: Dinosaur
Swamp**

TM,
,

**Rifts® World Book 27:
*Adventures***

in Dinosaur Swamp

TM,
,

Rifts® Canada

,

**Rifts® World Book 22: Free
Quebec**

,

**Rifts® World Book 23: Xiticix
Invasion**

TM,
,

Rifts® Australia

TM,
,

[Triax & The NGR](#)

TM,
,

[Rifts® New West](#)

TM,
,

[Spirit West](#)

,

[Lone Star](#)

TM,
,

[Rifts® Psyscape](#)

TM,
,

[Federation of Magic](#)

TM,
,

[Coalition War Campaign](#)

TM,
,

[Rifts® Juicer Uprising](#)

TM,
,

Rifts® South America 1

and

South America 2

,

Rifts® China 1

and

China 2

, the original

Rifts® Sourcebook One

and

Sourcebook One Revised

,

Rifts® Mechanoids

®,

Mindwerks

,

Coalition Navy

,

Shemarrian Nation

TM,
,

Rifts® Bionics Sourcebook

,

Rifts® Black Market

(one of my faves),

Madhaven

TM,
,

Rifts® Mercenary Adventures

TM,
,

Rifts® Mercenaries

,

MercTown

TM,
,

Merc Ops

TM,
,

Rifts® Tales of the Chi-Town 'Burbs

(short stories by 13 writers), the rest of

Rifts® World Books 1-32, Rifts® Sourcebooks, Rifts® Coalition Wars®/Tolkeen series

, the

Minion War

TM series, and dozens of other famous titles. Check back every week to see which new PDFs of **Rifts**

® and other titles have been added!

- **Rifts® Chaos Earth® RPG** and sourcebook series (all). Live

through the Great Cataclysm and the Coming of the Rifts.

Rifts® Chaos Earth® RPG

,

Creatures of Chaos

TM,

Rise of Magic

TM, and

Chaos Earth® Resurrection

TM are all available.

- Classic Robotech® PDFs include:

The original

Robotech® RPG

(1986),

RDF Manual

TM (1987),

Zentraedi Sourcebook

™ (1987),

Robotech® Ghost Ship

™ (1988),

Southern Cross

™ (1987),

Invid Invasion

™ (1988),

Robotech® ATP

(1988),

Lancer's Rockers

™ (1989),

Return of the Masters

™ (1989),

Robotech® Zentraedi Breakout

™ (1994),

Robotech® New World Order

™ (1995),

and

Robotech® Strike Force

™ (1995)

, all available now. Plus

all

**Robotech® RPG Tactics™ game
cards**

and

Paper Miniatures

.

- **FREE 12 highly-detailed,
comprehensive *Robotech®
RPG Tactics***

**™ assembly instructions for all
the Wave One mecha and FREE**

Robotech® RPG Tactics™
color guides are available now.

- **FREE *Robotech® RPG Tactics™*** paper game pieces, stat cards, rules and special items – with more coming.

- FREE Sneak Previews for [**Nightbane® Dark Designs**](#)

TM,

[**Rifts® Secrets of the Atlanteans**](#)

TM,

[**Rifts® CS Heroes of Humanity**](#)

, and many other previews as well as free and low cost items that we make available. All of it adds to the

growing list of
Rifts®, **Robotech®**
and other Palladium RPG game titles available as PDF books, cards and support. A new title should be added every week or two, so keep watching for them.

- **The Rifter® #1-72**. Each issue is a wealth of source material and ideas for several game lines, but most material can be easily adapted to ANY Palladium game world. Each issue a gem.

- **Splicers® RPG** is Iron Man meets Game of Thrones with

elements of Terminator – except this army of Iron Men are clad in *living body armor*

and wield living, organic weapons and devices. Created in 2004 by writer and game designer Carmen Bellaire,

Splicers

® was nominated for

Best New RPG of the Year by Inquest Gamer magazine

, and has since developed a rabid fan base. Science fiction and horror where humans are forced to use genetically engineered, living weapons and organic war machines to battle an insane

Artificial Intelligence and her robot legions. Unlike anything you have ever played before!

- **Palladium Fantasy RPG®** first edition rule book and sourcebooks. 2nd edition sourcebooks to come. Not your father's fantasy RPG, this is a unique world of magic, monsters and heroes. Many nonhuman player characters and 50,000 years of history.

- **Heroes Unlimited™ RPG** first edition rule book and sourcebooks.

- **Heroes Unlimited™ RPG**
Second Edition rule book
and sourcebooks. Create any type
of superhuman you can desire and
bring comic book adventures to life.

- **Dead Reign® (Zombie
Apocalypse) and sourcebooks**
. The dead have risen. It is the
battle for survival in the zombie
apocalypse, but this setting is much
more than your typical zombie
game. Play ordinary people or
special characters better equipped
to survive and hunt zombies. Many
unusual types of zombies.

- **Beyond the Supernatural™ RPG** . Supernatural horror in the modern world. Play ordinary people, psychics or paranormal investigators.
- **After the Bomb® RPG and sourcebooks** . Planet of the Apes meets the X-Men! Animal creations, powers and more. Create any type of intelligent mutant animal you can imagine as friend or foe.
- **Ninjas & Superspies™ RPG** and the **Mystic China™ sourcebook** . James Bond meets Enter the Dragon. 41 types of martial arts,

ninjas, and super-spies with gadgets, gizmos and advanced weapons.

- **The Mechanoid Invasion® Trilogy RPG** is a long time, cult favorite with a fatalistic world-view of humans vs aliens with superior technology.

- **The Palladium Weapon Series** of real world weapons, armor and castles throughout history. Designed for use with ANY game system.

- **200+ Palladium titles in all, plus G.M. kits, paper miniatures**

and more.

- **Heroes Unlimited™ Paper Miniatures – Two sets are now available!**

- **Palladium Fantasy RPG® Paper Miniatures – Volumes #1-6 are available now. More are coming in the weeks ahead.**

- **Rifts® Paper Miniatures:
Men at Arms – \$2.99**

- **Rifts® Paper Miniatures:
Coalition Dead Boys – \$2.99**

- **Rifts® Paper Miniatures:
Adventurers – \$2.99**

- **Rifts® Paper Miniatures:**

Practitioners of Magic (new)
– \$2.99

- **Rifts® Paper Miniatures:
Extras** (new) – \$2.99
- And more to come in the weeks ahead.

**Palladium Collectibles, art,
toys and more in Kevin's
Online Toy & Collectibles eBay
Store**

Alex and I continue to add a lot of vintage *Star Wars* toys and a growing number of all kinds of collectibles – and we'll be adding more *Palladium Books* original art and items to the store, so keep an eye out for them.

This includes one-of-a-kind original artwork, prints, **Rifts®** and **Robotech®** artwork by *Kevin Long, me* and

others

. There is also a range of limited editions, rare book titles and limited edition hardcovers, toys and more that are all being added to

[my online store](#)

over the next several weeks, so keep an eye out. Alex and I will keep adding items as our busy schedules allow, but we have a lot of fun collectibles available now and coming soon. Items include original art, out of print titles, redlined proofreader photocopies signed by me and the staff, signed manuscripts with editors' corrections, some original art,

hardcover books (including
**Rifts® Lemuria, Northern Gun™
One, Northern Gun™ Two,
Megaverse® in Flames™,
Beyond the Supernatural™ Gold,
Rifts® Machinations of Doom™
Gold**

and

Rifts® Ultimate Gold

) and other items available. There are also hundreds of toys and action figures, all from my personal archives and collection. Take a look every weekend for new items added.

<http://stores.ebay.com/kevinstoys-artandcollectibles>

Two Cool October Kickstarters to watch for

We have a couple of long-time gamer pals about to launch Kickstarters for a couple of fun projects you might want to back. Both are looking like mid-October offerings.

My personal favorite comes from *Thomas Roache*
and his company
Red Duke Games.

It is the

Necronomnomnom, A Lovecraft Inspired Cookbook

. Yeah, it's as cool as it sounds.

The book's design is like that of an ancient tome with beautiful (and legible) script handwriting, dynamic artwork and diagrams, sepia pages, page after page of humor and spoof, and real, edible and delicious

food recipes

. This is a very cool coffee table

book that gamers and fans of horror and fantasy should adore. Definitely a very cool item to own and a great gift for the wonderful home cooks (and horror/C'thulu fans) you know. I can think of at least three people who I might get this for as a gift.

The other Kickstarter you may find of interest is by *Jason Richards*. He is looking to Kickstart the production of a few high quality resin miniatures suitable for his **Breachworld RPG**, as well as

Rifts®

,

Phase World®

, and many other sci-fi, post-apocalyptic, space opera, and fantasy games. Jason has contributed to various Palladium Books publications as well as The Rifter®, and is a long-time fan-fave writer. Check 'em both out and enjoy.

An epic Rifts® Tournament competition is about to begin

The start of an ongoing Rifts®

competition will begin October 14th at **Yu-Gi-Holics** in Compton, California. This will be a series of tournaments that take place over a stretch of several months, at several locations, in which Game Masters will be competing against each other and players will be competing for MVP.

The Rifts® RPG Tournament will transpire across multiple months and take place at a number of

different store locations. The first event kicks off at Yu-Gi-Holics. Future participating store locations and dates will be revealed soon.

The tournaments will utilize both **Rifts® Ultimate Edition** and **Rifts® for Savage Worlds** rule systems with pre-generated characters only. Prizes will be awarded to all *RPGLeague Category Winners:*

Players and Game Masters alike.
For more details and registration,
see:

<https://crassus6680.wixsite.com/rifts-tourny-sign-up>

Rifts® Game Master Creative Competition Tournament

Date: October 14th, 2017.

Time: 10:00 am to midnight.

Event url: <https://crassus6680.wixsite.com/rifts-tourny-sign-up>

Location: Yu-Gi-Holics – 1842 N
Bullis Road – Compton, CA
90221

Phone: (310) 333-8727

Website: <https://g.co/kgs/cqMjN5>

Event Description: This is the
inaugural, filmed Rifts® RPG
Tournament orchestrated by the
Role Playing Game League

(
<https://www.facebook.com/RPGLLeague/>

) and the Game Masters will be coordinated by Strategicon celebrated Megaversal Ambassador Game Master, *Cameron Cleveland* and the **Convention Rifts® RPG Group**. The Convention Rifts RPG Group was originally for Southern California players to find Rifts® RPG gaming at Strategicon Conventions, but is expanding its reach with tournaments and game events at retail locations!

This is the Convention Rifts® RPG Group's first of many role-playing tournaments, and, yes ladies and gentlemen, the G.M.s will be judged by the **RPG League**

. This is why this is an *open call*

for all players and friends of a friend of a friend to come down and play in these 3-4 hour adventures. Player judges will fill out a scorecard per Game Master per game. This is open to all people – even non-group members – who wish to try their

hand at running a
Rifts

® game. If you are already
experienced in running

Rifts

®, this is a great opportunity to
show off your stuff!

Each tournament will consist of
2-3 game sessions with a one
hour break in between so that the
G.M.s and players can get a
lunch and dinner break. Each of
the group's Game Masters will be

writing their own 3-4 hour adventures for the tournament and the content is strongly encouraged to demonstrate and showcase what your personal monthly campaign is going to be about. **G.M. participation is free.** For G.M. registration and more details go to:

<https://crassus6680.wixsite.com/rifts-tourney-sign-up>

Player tournament entrance fee is only \$3.00. For registration go

to:

<https://crassus6680.wixsite.com/rifts-tourney-sign-up>

Closing Thoughts and a Nice Moment

It has been an exciting week as we work toward releasing many new book titles and achieving some long term goals.

Enthusiasm is running high and ideas are flying. I'm hot writing and we are feeling extremely positive.

For Kathy and myself, the month of October is always a special time. I help Kathy put up her amazing Halloween display with a dozen different scenes and more than 100 life-sized figures. We then enjoy a never-ending cavalcade of children, teens and adults who come to marvel at the wonder of it all day long and into the night. Some come to be scared, some come to be wowed and take photos with the props, others come to get a taste of

Halloween early, and some to see what's new or to wow the friends or family members who are new to the sprawling display. Yesterday, Kathy had members from one of the Canton City high school football teams visit because their coach told them they'd enjoy it. Nice. Many of the neighboring children come to see it every single day. That includes some 3-6 year olds who insist their parents bring them. Each seems to have a favorite part of the display whether it's the Wizard of Oz or Frankenstein, or

what I call the fantasy corner with Medusa, a Minotaur and a dragon, or any of the other scenes. Kathy and I find it fascinating and a joy to see the wonder in those children's eyes. One more way to light a fire in their imaginations. And there are some sweet, beautiful moments, like yesterday. I offered a four-year-old candy from the Halloween bowl. He had been nervous about coming toward that part of the display, saying it looked too scary. But he and his sibling came running over when I

brought down the candy bowl to *little kid eye-level* and offered them some (with their father's consent). The boy's eyes grew wide as he plucked out a mini-box of Dots. Then, he looked up at me to say thank you and added, "You are the kindest man in the world." Awww. Keep your imaginations burning, game on, and enjoy the good moments in life.

– *Kevin Siembieda, Publisher,*

Writer and Game Designer



New! The Rifter® #78

Another issue of source material for four or more Palladium game settings, most of which can be adapted to any game world. This issue has a nice hunk of material about *the supernatural*, such as the

Modern Necromancer

by Greg Diaczyk, a

Beyond the Supernatural™

monster by Kevin Siembieda,
City of Khemennu: Part Two
(Palladium Fantasy)

which is a city of gods and
churches by Ian Herbert, plus
G.M. Advice and the

Splicers® Legion Aftermath

. Shaping up to be another
great issue.

Every issue of The Rifter®
is an *idea factory* for players

and Game Masters to generate new ideas and find new avenues of adventure. It provides useful, ready-to-go source material you can just drop into your ongoing games. A doorway to new possibilities and numerous Palladium role-playing worlds. And the many new characters, O.C.C.s, powers, magic, weapons, villains, monsters, adventures and ideas for one setting can be

easily adapted to

any

Palladium setting. Every issue has material for

Rifts

® and usually 2-3 other

Palladium game lines. The

focus of this issue is

Rifts

®,

Splicers

® and RPG advice. Don't

forget, unofficial material can

be easily adapted for use in

ANY Palladium game setting.

Rifter® #78 Highlights:

- **The Modern Necromancer for Beyond the Supernatural™ by Greg Diaczyk.**
- **A Tomes Grotesque™ Monster for Beyond the Supernatural™, “official” source material – by Kevin Siembieda.**
- **Palladium Fantasy**

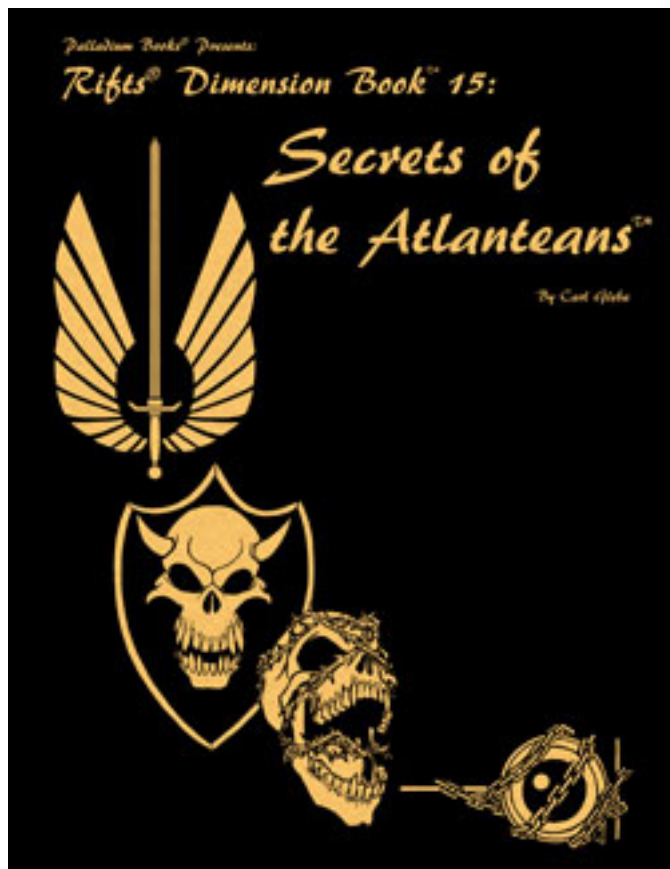
RPG® – Part Two of a city adventure setting and source material by Ian Herbert.

- Splicers® – The Aftermath of I am Legion, by Charles Walton II, Chris Kluge and Lance Colley – “official” source material.
Ideas and source material on where to go from here, possible adventure hooks and more.

- **G.M. advice by Julius
Rosenstein.**
- **Rifts® source material.**

- **News, coming
attractions, product
descriptions and more.**

- **96 pages – \$13.95 retail**
– **Cat. No. 178. In final
production.**



**NEW! Secrets of the
Atlanteans™ “Gold”
Edition Hardcover – Now**

Shipping!

The source material in **Rifts® Secrets of the Atlanteans™**

is so awesome and the Atlanteans and Sunaj are so iconic, Palladium is making a limited edition, signed and numbered collector's hardcover.

Contains the same source

material as the softcover edition. Signed by the Palladium staff.

- **Black faux leather hardcover with metallic gold imprint.**

- **Signed by the Palladium staff.**

- **Numbered 1-300 and sold on a first come, first served basis. The**

number you receive is based on the order in which orders are received.

- Pre-orders for the Gold Edition MUST be placed separately, not with other books.

Your credit card will be charged when you place the order, including shipping, but this item will not ship until sometime in

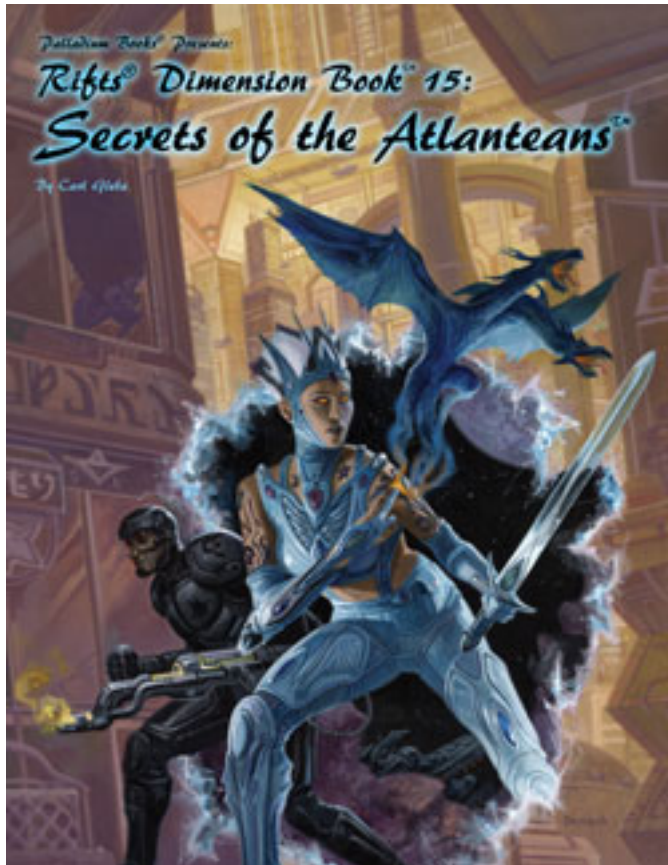
August. (It takes longer to get a hardcover printed and bound than the softcover.)

- All the same great material that is in the softcover. 60+ new Magic Tattoos. 60+ Shadow Magic spells. 30+ new Crystal Magic spells and the Crystal Mage O.C.C., the Stone Master,

**revisited, Sunaj Shadow
Mage and Shadow
Assassin O.C.C.s, and
more.**

**- \$50.00 retail – 224
pages – written by Carl
Gleba – Cat. No.
890HC –**

Now available!



Rifts® Dimension Book 15: Secrets of

the Atlanteans

TM

- Available now!

True Atlanteans are among the most mysterious and storied heroes across the Megaverse®. Forced to flee Earth more than 15,000 ago when

Atlantis was lost, they have traveled the cosmos in search of new wonders and knowledge, and to wage war against supernatural evil.

Masters of dimensional travel and the fabled Tattoo Magic, True Atlanteans have become renowned as vampire slayers and heroic

Champions of Light. But there is also a festering darkness from within the Atlantean clans. A darkness that could destroy them all.

Learn about Atlantean civilization, the many clans, where they are

found across the Megaverse, why they hide, and why they hate the undead so much. Also discover the power of Shadow Magic, the treachery of the Sunaj Illuminati, and much more.

- 60+ Magic

Tattoos.

- **60+ Shadow Magic spells.**

- **50+ Crystal Magic spells and the Crystal Mage O.C.C.**

- **Stone Pyramids described and mapped.**

- **Stone Master and Undead Slayer, revisited.**

**- Sunaj Shadow
Mage and Shadow
Assassin O.C.C.s.**

**- The dark history,
shame, and secrets of
True Atlanteans.**

**- Learn more about
the famous Atlantean
Tattooed Warriors,
Undead Slayers, Stone
Masters and other**

Atlantean heroes.

- **Tremble at the terrible secrets of the Aerihsman and their plans for inter-dimensional domination.**

- **Dark secrets of the sinister Sunaj secret society.**

- **Who are the Sunaj**

**and why do they hunt
True Atlanteans?**

**- Valuable source
material and adventure
ideas galore.**

**- \$24.95 retail – 224
pages – Cat. No.
890 –**

**written by Carl Gleba.
Now shipping!**



New! Nightbane® Dark Designs TM

– Available now!

**Nightbane® Dark
Designs™** is a guide
to creating the
Nightbane and a
sourcebook for

players

and

Game Masters

alike. It presents all

sorts of new

Nightbane creation

tables, new Morphus

tables, new Talents,

and new information.

Info and powers that

enable players to

make memorable
Nightbane characters
and G.M.s to take their
games up a notch.

- **18 new and
comprehensive
Morphus Tables.**

- **60 new Common**

Talents.

- **38 new Elite**

Talents.

- **Transformation**

Transition Table.

- **Talent creation
and conversion
rules.**

- **Ancient
Nightbane R.C.C.**

**fully statted out and
creation tables.**

**- Insight to the
Becoming.**

**- Answers to
some common
questions & more.**

**- Appendix of 23
Morphus Tables
gathered from the**

Nightbane® RPG and Sourcebooks.

- Appendix of 53 Talents gathered from the Nightbane® RPG and Sourcebooks.

- Written by Mark Oberle. Cover by Charles Walton II and Eduardo Dominguez.

- \$20.95 – 160

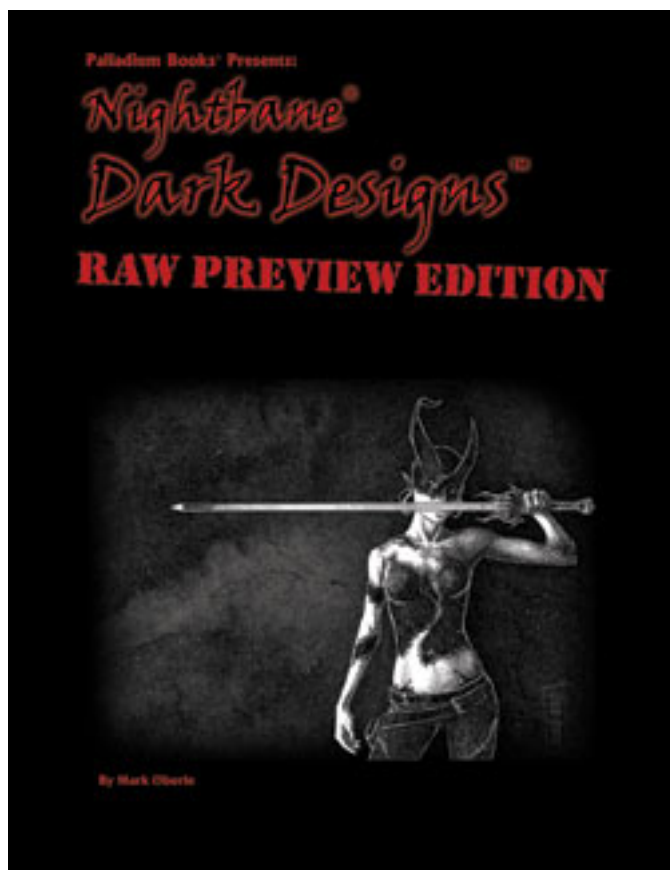
pages –

Cat. No.

736

–

Available now!



NEW! Nightbane

®

**Dark Designs
sourcebook – Raw
Preview Limited
Edition – Only 150
copies available**

**Back from the
printer. Available**

now.

The Raw Preview
Edition of
Nightbane® Dark
Designs™ is
an advance copy of
the

unedited,
unillustrated, final
working manuscript
for this exciting new
sourcebook. A rare
look at the
raw manuscript
before publication.
Limited to a total of
150 copies, sold on

a first come, first served basis.

Nightbane® Dark Designs™ is a guide to creating the Nightbane®, and a sourcebook for

players

and

Game Masters

alike. It presents all

sorts of new

Nightbane creation

tables, new Morphus

tables, new Talents,

and new information.

Info and powers that

enable players to
make memorable
Nightbane
characters and for
G.M.s to take their
games up a notch.

**- Limited
collector's edition –**

**only 150 total
copies made!**

**- Sold on a first
come, first served
basis, while
supplies last.**

**- A rare glimpse
at the virgin
manuscript and a
work in progress.**

**- 18 New and
comprehensive
Morphus Tables.**

**- 60 New
Talents.**

**- 40 New Elite
Talents.**

- Transformatio

n Transition Table.

- **Talent creation and conversion steps.**

- **The Ancient Nightbane R.C.C. fully statted out.**

- **Insight to the**

Becoming.

**- Answers to
some common
questions and
more.**

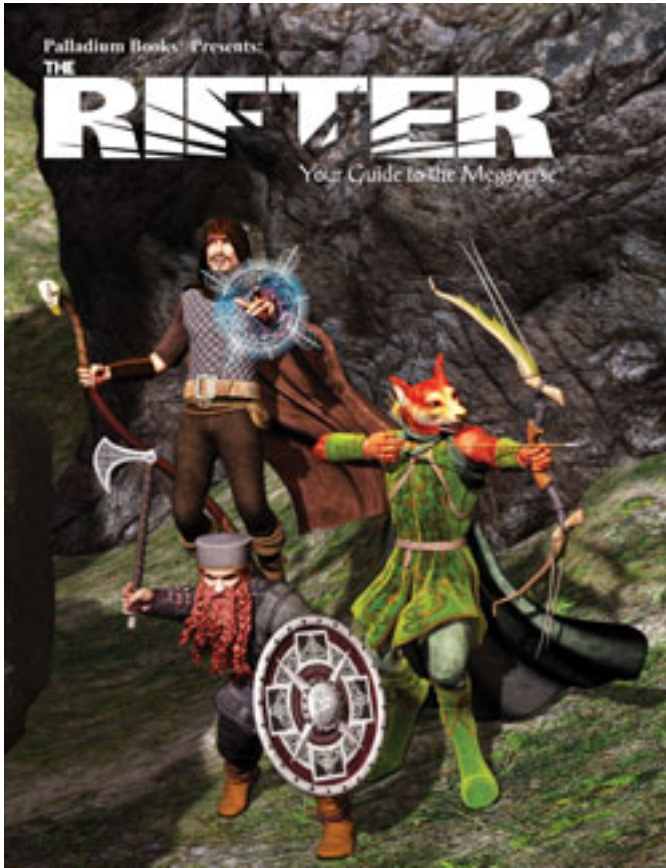
**- Written by
Mark Oberle.**

**- \$20.00 – 96
page Raw Edition –**

Cat. No.

736-RAW –

**Available now,
while supplies last!**



The Rifter® #77 **– available now**

Adventure,

madness, strange
creatures and
strange lands fill
this issue of **The
Rifter**

®. This issue is a
playground for
heroes and a
source of

adventure, but
beware the danger
that lurks in the
shadows.

**Every issue of
The Rifter® is an *i***

dea factory
for players and
Game Masters to
generate new ideas
and find new
avenues of
adventure. A
doorway to new
possibilities and

numerous
Palladium
role-playing worlds.
And the source
material can be
easily adapted for
use in ANY
Palladium game
setting.

Rifter® #77

Highlights:

- Rifts® – City of Nowhere – an adventure setting – by Brett Caron. Capitalism, magic and dark secrets

build an enchanted
city with a dark
underbelly that may
not hold.

- **Heroes
Unlimited™**
**“official” source
material – by**

Kevin Siembieda.
The mad genius of
Doctor Feral
breeds new mutant
menaces, heroes
and adventure.
Four new super
abilities.

**- Palladium
Fantasy RPG® –
the city of
Khemennu
adventure setting
by Ian Herbert.
A holy city
dedicated the
Church of Light and**

Dark, and resting
place of the
legendary Sun
Disc. A place of
intrigue, magic and
adventure.

- **Splicers® – I
am Legion, Part**

**Six – by Charles
Walton II, Chris
Kluge and Lance
Colley – “official”
source material.
This is it! The final
battle against
Legion! The Legion
personality and her**

Black Shroud
armor statted and
described. Secrets
and dangers
revealed about the
Factory Walker and
more. Even in
victory, the world
may never be the

same.

**- News,
coming
attractions,
product
descriptions and
more.**

- Cover by

**Michael Leonard.
Art by Walton,
Rodriguez, and
others.**

**- 96 pages –
\$13.95 retail –**

Cat. No. 177

. Available NOW.

**Note: The Rifter®
#76 and #75
are also available
and packed with
official source
material for Rifts®
and other game**

settings.

NEW! Rifts®

Living Nowhere

TM

– A Rifts

®

**Sourcebook set
in the Pecos
Empire**

This title presents

three interrelated towns off the beaten path in the Pecos Empire. Each with its own unique character and problems. All fun locations to

visit and find
adventure and
trouble.

Something dark
and deadly is
brewing in the
middle of
Nowhere, where

experimental
Techno-Wizard
devices and
weapons offer
prosperity, but
could be the
doom of everyone
living there. Big

ideas. Building upon material that appeared in The Rifter®, expanded.

- **Three towns**

described.

- New

**Techno-Wizard
weapons and
devices.**

- Experimenta

**l Techno-Wizard
items that call**

**upon entropy
and death.**

**- Dark magic,
madness and
deadly secrets
spawn
dangerous
adventures.**

**- Many
adventure ideas,
Non-Player
Characters, and
fun.**

**- Written by
Brett Caron.**

**Additional text
and ideas Kevin
Siembieda.**

**- 96 pages –
\$16.95 retail –**

Cat. No. 895

**. In final
production.**

NEW! Garden of the Gods™ —

A Palladium Fantasy RPG

®

Sourcebook

**This has been a
secret project of**

Kevin

Siembieda's that

he has been

plotting and

writing in what

little spare time

he has. The

Garden of the

Gods is said to be a holy place watched over and even frequented by the avatars of the gods.

According to

legend, the god may visit heroes and followers in dreams or in person by an avatar of the god, to be given guidance,

inspiration,
heroic quests,
and gifts of
knowledge and
magic. More
details about this
title will follow.

**- The Garden
of the Gods
described in
detail.**

**- Godly
insight and
visitations.**

**- Gifts of
magic and
knowledge.**

**- Sanctuary
and more.**

- The Black

Pit, a place of evil and dark secrets. Is it a counterbalance to the good of the Garden, or a trick of the Old Ones?

**- Written by
Kevin
Siembieda.**

**- Final page
count and price
yet to be
determined, but**

**probably 96
pages – \$16.95
retail – Cat.
No. 475
. In production.**



NEW! Rifts®

CS

Arsenal

TM

– A Rifts

®

Secrets of the

Coalition States

TM

Sourcebook

This title is hotly

anticipated and
ties directly into

Rifts® Heroes

of Humanity

and

Rifts® WB 35:

Megaverse® in

Flames

. All of which
are setting up
something big.

Rifts® Heroes of Humanity™ *CS Arsenal* provides an array of new Coalition hardware:

weapons,
armor,
additional
SAMAS, other
power armor,
robots, combat
vehicles, gear

and info.

- **New CS
weapons and
gear.**

- **New CS**

**SAMAS and
power armor.**

**- New CS
robots and
combat
vehicles.**

**- More
secrets and
information
about the
Coalition
States.**

- Wild

**adventure
opportunities,
fun and more.**

**- Part of the
*Minion***

***War*TM**

**“Crossover”
series .
- Written by
Kevin
Siembieda,
Clements,
Gleba and**

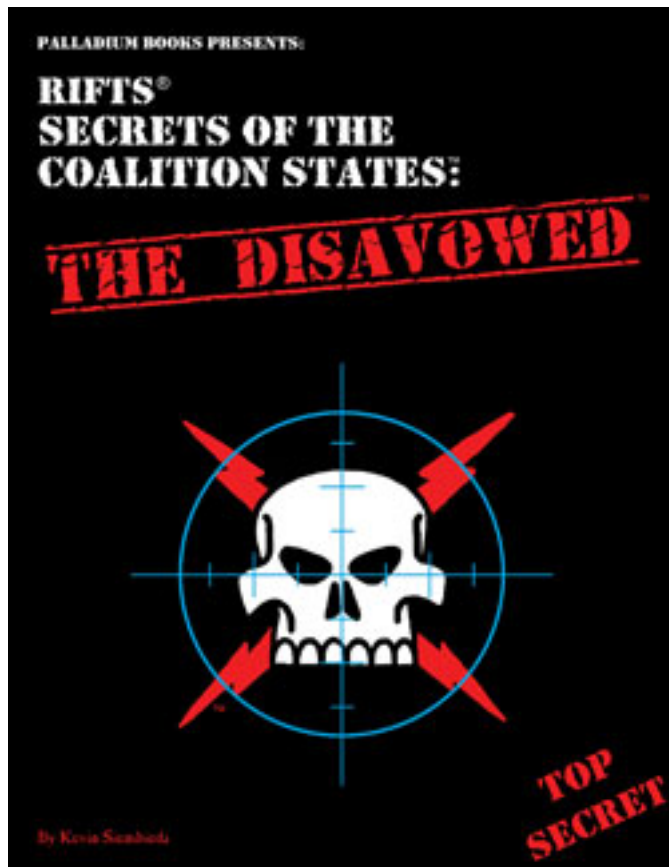
others.

**- 96 pages –
\$16.95 retail –**

Cat. No. 893

. In production.

Hot!



Rifts® The Disavowed – A Secrets of the Coalition

States

TM

Sourcebook

“Desperate
times require

desperate
measures. War
has nothing to
do with
morality or
justice. It's all
about winning

or dying. We
cannot bind
our hands with
high ideals,
even our own,
or worry about
the laws of

renegade
nations or the
rights of alien
people. We
must fight fire
with fire. And
you are the

match.” –
*Colonel Lyboc
addressing a
Disavowed
team.*

The
Disavowed are
so Top Secret
that their
existence is
known only to
a handful of

the Coalition
States' most
elite, top
echelon, with *J*
oseph Prosek
//
the

mastermind
behind the
Disavowed
operation, and
Colonel Lyboc
its shadowy
face. Find out

who these men
and women
are. How the
Disavowed get
away with
using magic,
traveling to

other parts of
Rifts Earth and
even to other
dimensions in
pursuit of
enemies and
strategic

information
that cannot be
had through
conventional
means. Learn
about the
secret

parameters in
which these
hard-boiled
warriors,
secretly
hand-picked by
Joseph Prosek

II, operate, why
almost every
mission is
considered a
suicide
mission, and
why they must

forever be the
Disavowed.

- CS

**operatives so
secret that**

**even the top
military and
political
leaders right
up to Emperor
Prosek *kn*
*ow nothing***

about them

**. And if they
did know,
would they
condone their
activity or
condemn it?**

**- Are the
Disavowed
heroes or
renegades?
Assassins or
soldiers?**

**Madmen or
super-patriots
? Or a little of
them all?**

**- Unsung
heroes who**

**keep the CS
safe, or thugs
and pawns of
a shadow
agency within
the Coalition
government?**

**- What role
does the
Vanguard
play in this
group?
- How do**

**they reward
their D-Bee
“teammates”
when the
mission is
over?**

- What

**happens to
the
Disavowed
when they
have seen or
learned too
much?**

**Adventure
ideas galore
and so much
more.**

**- Written
by Kevin
Siembieda**

and Matthew Clements.

- 96 pages

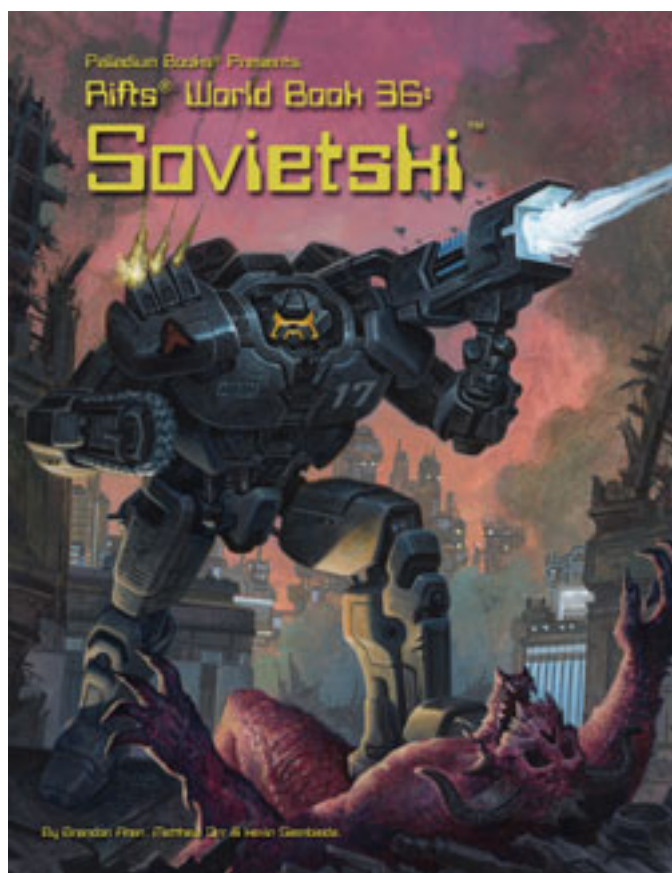
– \$16.95 retail

– Cat. No.

892

. In

production.



New! Rifts®

Sovietski

TM

The Rifts®

Sovietski™

**World Book
presents
background
information on
the fledgling
Sovietski
nation,**

notable cities
and people,
politics, and
its growing
army, plus
Deadzones,
Spetsnaz

Special
Forces, new
bionics,
Russian
D-Bees, and
more.

**- New
Cyborgs and
other
O.C.C.s.
- The
Sovietski**

**nation and its
army.**

- Weapons

, new

bionics,

combat

vehicles, and

gear.

- Bunker

Creation

tables and

Deadzone

tables.

- Russian

**D-Bees,
adventure
ideas and
more.**

**- By
Brandon
Aten and**

Matthew Orr.

- \$24.95 –

192 pages –

Cat. No. 891

– In

production.

New! In the

Face of Death TM – A Dead Reign ® Sourcebook

This
sourcebook is
all about
inner city
survival.
Survivor

colonies
finding ways
to live and
prosper in the
big city.
Conventional

wisdom says
that living in
the big
population
centers is
impossible.

These
survivors
prove
otherwise.

**- Inner
city survival.
Old and new
O.C.C.s.**

- Skyscra

**per
communities
and life on
the rooftops.**

- Cults –

**the new
power in the
city.**

**- Gangs,
street
runners, the**

**new
underground,
and more.**

**- Take
your zombie**

**campaign to
new heights!**

- Cover

by E.M. Gist.

Interior art

**by Nick
Bradshaw.**

**- Written
by Kevin
Siembieda.**

**Adaptable to
other
Palladium
settings.**

- Size and

**price not yet
determined,
probably 96
pages –
\$16.95
(tentative) –**

Cat. No. 237.
In
production.

2018

Palladium

Open House
– April
20-22, 2018

- 100+

Palladium

**gaming
events.**

**- Price of
admission
pays for all
events.**

**- Play in
games run
by Kevin
Siembieda &
other
Palladium**

creators.

**- Enjoy *R*
obotech®
RPG Tactics
TM**

**tournaments
, games,
products
and demos.**

- Particip

**ate in *pa*
nel talks
and many
question
and answer
chats.**

**- Bring
your favorite
game books
to get
signed.**

- Meet *Kevin*
Siembieda
and the
Palladium
staff.

**- Meet
30+
Palladium
creators –
the largest**

**gathering of
Palladium
creators in
the world!
Most
available**

**every day,
the entire
day.**

**- Meet
fellow
gamers from**

**around the
world.**

**- Get new
releases,
back stock
items and**

Palladium collectibles.

**- Get
original
artwork and**

**limited
edition
prints,
T-shirts and
specialty
items.**

**- Commis
sion select
artists to
draw your
favorite
character.**

- **“Live”
auction with
rare
collectibles
and oddities.**

**- Intimate
setting,
unlike big
conventions.**

**- Join the
fun and
make
memories to
last a
lifetime.**

**A full
description of
the
2018
Palladium
Open House**

is now
available in
the
online store

▪

2018

Palladium

Open House – April 20-22, 2018

39074 Webb

Court

Westland, MI

48185

734-721-290

3 (order line)

Admissio

ns:

- VIP

Thursday

– April 19,

2018

(special):

3:00 PM

doors open

and you get

first crack at

limited
editions,
original art,
new
products,
specialty

items, and
meet the
Palladium
staff and all
available
creators –

6:00 PM

dinner – 7:00

PM Opening

Ceremonies

– 8:00 PM

the evening's

games begin.

Cost of VIP

night is \$95

(dinner

included).

Limited to

about
100-120
people plus
Palladium
creators.

Note:

VIP Thursday
always sells
out fast, so
we offer
around 60%
of the tickets

now, and the
remainder at
the end of
January,
2018.

Cost:

\$95
(Thursday
only).

- Weekend
Pass

**(April 20-22):
\$55 (Friday,
Saturday &
Sunday)**

- Friday

(only):

\$30

- **Saturda**

y **(only):**

\$30

- **Sunday**

(only):

\$12

Two Hotels to choose

**from: See
more
complete
details in
the online
store**

description.

1. Red Roof Inn –

734-459-330

0 – Request
the
“Palladium
Books Group
Rate.”

- \$49.95

**plus tax per
night for a
double
(2 double**

beds).

- \$49.95

**plus tax per
night for a
*King***

**(one large
bed).**

2. Hampton Inn and Suites – 734-844-1111

**1 – Request
the “POH”
Group Rate.**

- \$119.00

**per night
plus tax for
“double
Queen
beds”
(that’s two**

queen-sized
beds!).

- \$129 per
night for one
“King Suite”

**– SUITE is
the
important
part of this
request –
and it comes**

**with one
king bed and
a pull out
sofa , but
PLEASE
confirm that**

with the hotel.
See more
complete
details in the
online store
description.

Airport Note: The hotels and Palladium's

warehouse
are 15-20
minutes from
Detroit
Metropolitan
Airport (DTW)

in Romulus,
Michigan,
near I-275.
Detroit Metro
is the airport
you want to

use.

New Web Content to Check Out

Palladium

has partnered
with several
content
makers to
bring you fun
web content

you can
watch, read
and listen to.

**Happy Jacks
Dead
Reign®
(Zombie
Apocalypse)
campaign.**

Happy Jacks
has been
producing
web content
since 2009.
This

fun-loving
group of die
hard gamers
produce
podcasts, live
actual game

play, and
YouTube
content. They
recently
began a
Dead

Reign®
campaign
that you can
tune into live
on
Sunday

afternoons
, or catch the
recordings
(they post
recordings of
their live play

both as
podcasts and
videos).

Check out
their
schedule of

games here:

<http://www.happyjacks.org>

**PSY LP
(Please
Select
Your... Let's
Play!) is a
group of**

awesome
gamers who
combine their
love of
role-playing
with top notch

art and a
wicked sense
of humor.
They have
two different,
ongoing

adventures
based in
Palladium
Books®
games, and
add new

episodes to
their
YouTube
channel
regularly.
Check them

out here:

https://www.youtube.com/channel/UCRE27Y9AZeJFqR_e9_JLzTA/

feed

Urban Decay
is a podcast

that follows
the
role-playing
adventures of
a group of
survivors set

in the zombie
infested
reality of
**Dead
Reign®.**
They have 16

podcasts up
already, with
many more to
come. You
can find them
here:

[https://sound
cloud.com/ur
bandecaypod
cast](https://soundcloud.com/urbandecaypodcast)

**The Lucky
Hippo is a
group of
crazy-fun
Palladium
fans who**

have been
playing (and
streaming) a
regular
**Palladium
Fantasy®**

game for
years through
the Twitch
streaming
website. Do
you want to

see how to
run an online
game for
players
scattered
across the

world? These
guys make it
look easy!

Check them
out here:

<https://www.t>

witch.tv/theluckyhippo/

Questwise

does reviews
by an
everyday
gamer for
everyday
games. It is a

nice place to
spend some
time to get a
look at books
that you are
considering

buying as
well as a
source of tips
and tricks for
making your
game playing

better. You
can see his
videos here:

[https://www.y
outube.com/c
hannel/UC_3](https://www.youtube.com/channel/UC_3)

MGRJW9Qo

oUXF29F5tF-

A/feed

**Through
Gamer
Goggles has
been putting
out
high-quality**

videos about
all things
gaming for
the past four
years.

Though he is

not a
Palladium
partner per
se, he has
done
interviews

with

Kevin

Siembieda

and

freelancer

Greg Diaczyk

, as well as
reviews of
some of our
books, and
plans to
come to the

POH. A great
guy and
expert gamer,
you can
check out his
content here:

<https://www.youtube.com/user/GamerGoggles/featured>

And here is a
direct link to
his 2017 Gen
Con interview

with me

(Kevin): [https](https://www.youtube.com/watch?v=hu7S7dyDfvo)

[://www.youtu](https://www.youtube.com/watch?v=hu7S7dyDfvo)

[be.com/watc](https://www.youtube.com/watch?v=hu7S7dyDfvo)

[h?v=hu7S7dy](https://www.youtube.com/watch?v=hu7S7dyDfvo)

[Dfvo](https://www.youtube.com/watch?v=hu7S7dyDfvo)

**We want
Palladium
Books'
social media**

**to continue
to expand. If
you are a
podcaster,
YouTube
content**

creator,
Twitch
streamer, or
other social
media creator
who would

like to show
your support
for Palladium
Books'
games,
please

contact us at
socialmedia{a
t}palladiumbo
oks.com —
we would
love to hear

from you and
explore ways
we can work
together to
expand our
outreach to

all our
wonderful
fans!

**Are You
Going to be
Running a
Game at a
Convention
?**

Are you going
to be running
one or more
Palladium

games (or
Savage
Rifts®) at a
convention,
store or other
public event?

Please let us
know about it.
We'll be
happy to
spread the
word through

our social
media to let
people know
how they can
get in on the
fun. Send an

email to **soci
almedia{at}p
alladiumboo
ks.com**
and let us
know your

name, the
name of the
convention or
store event,
the date(s)
you'll be

running your
game(s), the
name of the
game line, a
brief
description,

and any other
info people
might need to
find and sign
up for the
game event.



Robotech

®

RPG Tactics

™

Robotech® is getting hotter and hotter. It is the Number One

Anime on
Crackle
, the
Robotech®
movie
from

Sony

Pictures

sounds like it
is going to
be become a
reality, more

**Robotech
® licensed
products are
appearing,
and
Palladium is**

gearing up
toward the
release of
Robotech®
RPG
Tactics™

**Wave Two
and more
Robotech®
products. Ah,
but the core
game and**

expansion
packs to get
you started
are available
right now.

Robotech®

RPG

Tactics™ is

a fast-paced,

tabletop
combat
game that
captures the
action and
adventure of

the
Robotech®
anime. Two
or more
players can
engage in

small squad
skirmishes or
scale up to
massive
battles.
Relive the

clashes of
the First
Robotech
War, engage
in
stand-alone

tactical
games, or
use the
dynamic
game pieces
to enhance

your
Robotech®
RPG
experience.
Or simply
collect your

favorite
mecha from
an
expanding
range of
top-notch

game
pieces. Get
yours now.

- **Robote**

ch® RPG

Tactics™

Core Box

Set

(Main

Game) – 34

**detailed
game
pieces – 53
game cards,
24 custom
battle dice,**

**decal
sheets, rule
book and
more –
\$99.95 –
Cat. No.**

**55100 –
Available
now.**

- UEDF

Valkyrie

Wing (6

game

pieces) –

\$36.95 retail

– Cat. No.

55201 –

**Available
now.**

- UEDF

Tomahawk/

Defender

Destroids

**(4 game
pieces) –**

\$32.95 –

Cat. No.

55202 –

**Available
now.**

- UEDF

Spartan/Pha

lanx

Destroids

(4 game

pieces) –

\$32.95 retail

– Cat. No.

55203 –

**Available
now.**

- Zentrae

di Regult

Battlepods

**(4 game
pieces) –
\$36.95 retail
– Cat. No.
55401 –
Available**

now.

- **Zentrae**

di Artillery

Battlepods

(6 game

**pieces) –
\$36.95 retail
– Cat. No.
55402 –
Available
now.**

- Zentrae
di Glaug
Command
(3 pieces) –
\$36.95 retail

**– Cat. No.
55403 –
Available
now.**

Robotech®

RPG

Tactics

TM

Convention

Exclusives

– now

available to

anyone

**These
dynamic
pieces are**

available as
a regular
item in the
Palladium
store. They
are powerful

fun and only
have 4-6
parts, so
they are
easy to put
together.

They look
awesome
on your
shelf or in
your game.
Get yours

while
supplies
last.



—

Cat.

No. 56015 –

\$22.00 –

Max

Sterling's

Valkyrie

Battloid



—

Cat.

No. 56019 —

\$22.00 –

Miriya in

Super

Valkyrie



—

Cat.

No. 56020 –

\$22.00 –

Breetai in

Heavy

Combat

Armor



—

Cat.

No. 56021 —

\$22.00 –

Grell in

Male Power

Armor

© Copyright

2017

Palladium

Books Inc.

All rights

reserved.

Rifts® , The
Rifter® ,
RECON® ,
Splicers® ,

Powers
Unlimited®,
Palladium
Books®,
The
Palladium

Fantasy Role-Playin g Game®, Phase World®, Nightbane®,

Megaverse
® , The
Mechanoids
® , The
Mechanoid
Invasion® ,

Coalition
Wars®,
Chaos
Earth®,
Dead
Reign®, and

After the
Bomb® are
Registered
Trademarks
of Palladium
Books Inc.

RPG Tactics™, Beyond the Supernatural I, Coalition States,

Heroes
Unlimited,
Ninjas &
Superspies,
Minion War,
Mysteries of

Magic,
SAMAS,
Thundercloud
d Galaxy,
Three
Galaxies,

Vampire
Kingdoms,
and other
published
book titles,
names,

slogans and
likenesses
are
trademarks
of Palladium
Books Inc.,

and Kevin
Siembieda.

Robotech®

and
Robotech®
The Shadow
Chronicles®
are
Registered

Trademarks of Harmony Gold USA, Inc.

This press
release may
be reprinted,
reposted,
linked and
shared for

the sole
purpose of
advertising,
promotion
and sales
solicitation.